Lab sheet 3.3: Numbers

A. Familiar with numeric expression

Instructions:

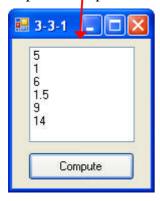
Textbook Chapter 3, page363-364

Requirement:

1. Create the form with the following controls

Input the code and get	Object	Property	Setting
the result as below:	frmArithmetic	Text	3-3-1
■ 3-3-1 ■ ■ ×	lstResults		
	btnCompute	Text	Compute
Compute			

Expected Output



B. Familiar with Variables

Create an application that compute

Distance = speed x time elapsed

Instructions: Chapter 3, page 364-365

Requirement

- 1. Duplicate the above project
- 2. Modify the duplicated project to calculate
 - (i) the distance when speed = 50 and timeElapsed = 14
 - (ii) timeElapsed when distance = 410 and speed = 50

